

## Mixed computation in the class of recursive program schemata

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To the memory of Professor László Kalmár

Let some class  $\mathfrak{A}$  of algorithms be prescribed by a set  $\mathcal{P}$  of programs  $P$ , a domain  $\mathcal{X}$  of input data  $X$ , a domain  $\mathcal{Y}$  of results  $Y$  and a computation  $V$  being a universal process which is defined for any  $P$  and  $X$  and is either infinite or resultless (yielding an *abort*) or yields some  $Y$  as a function of  $P$  and  $X$ :  $Y = V(P, X)$ . *Mixed computation* [1] in  $\mathfrak{A}$  is a universal process  $M$  which is defined for any  $P, X$  and a parameter  $\mu$  (specifically characterizing the process). The process is either infinite or resultless or it generates some *residual program*  $M_G(P, M, \mu)$  and yields *partial results*  $M_C(P, X, \mu)$ . A mixed computation is correct if for any  $P, X$  and  $\mu$  the following functional identity holds

$$V(P, X) = V(M_G(P, X, \mu), M_C(P, X, \mu)).$$

It has been shown [2] that mixed computation and such related concepts as partial evaluation [3], computation over incomplete information [4], "progonka" [5] may be a basis for solution of many programming problems where efficiency has to be traded off with universality.

It is natural to seek a correct formalism of mixed computation for the most common abstract models of program. The correctness of mixed computation for ALGOL-like programs has been shown in [6]. In this note a correct procedure of mixed computation in the class of recursive program schemata is presented. This class reflects such properties of algorithmic languages as recursion and proceduring.

We shall introduce some notations. If  $\mathcal{M}$  is a set of elements  $m$  then  $M^n$  is an  $n$ -tuple of elements from  $\mathcal{M}$ . The length of a tuple used as an argument of a functional symbol  $f$  is always equal to its arity  $q(f)$ .  $\tau[B]$  is a term  $\tau$  constructed over a set  $B$  of basic symbols,  $\tau(A)$  is a term  $\tau$  for which its arguments (variables or constants)  $A$  are shown.

According to [7] a *recursive program schema* is specified as a system of equalities (*function declarations*)

$$f_i(X_i^{q(f_i)}) = \tau_i[X_i, C, \{f_1, \dots, f_k\}, \Pi, \Phi] \quad (i = 1, \dots, k),$$

where  $f_i$  are *defined functions*.  $\mathcal{X}$  and  $\mathcal{C}$  are countable sets of variables  $x$  and constants  $c$ ,  $\Pi$  and  $\Phi$  are finite sets of predicate and functional symbols, respectively, of fixed arities.

Predicate terms  $\pi$  are used to define *conditional* terms  $\{\pi|t_1|t_2\}$  where  $t_1$  and  $t_2$  are functional or conditional terms. Terms  $\tau_i$  are arbitrary terms (*function bodies*) over specified sets of symbols.

Let an interpretation of the basic symbols (constants, functions and predicates) converting a schema into a recursive program be given. A system of functions  $\varphi_1, \dots, \varphi_k$  is called a *fixed point* of a recursive program if, having been combined with the system of basic functions  $\Pi$  and  $\Phi$ , it makes (after substituting  $\varphi_i$  for each  $f_i$ ) the function declarations identities.

We say that a function  $\varphi_1$  *covers* a function  $\varphi_2$  if the graph of  $\varphi_1$  contains that of  $\varphi_2$ . Under natural assumptions on basic functions and their regions of definiteness each recursive program has a single so called *lowest fixed point* (LFP) covered by any other fixed point of the program [7].

Let  $T$  and  $C$  be tuples of terms and constants respectively. A *call* is a term in the form  $f(T)$ ; a *bound call* is a term in the form  $f(C)$ ; a *semi-bound call* is a term in the form  $f(C^n, T^m)$  where  $n+m=q(f)$ ; a *transitively bound call* is a call having no variables.

Let one function declaration  $f(X)=\tau$  in a program be treated as a *leading declaration* and  $C$  be a tuple of  $q(f)$  constants. A (sequential) *computation*  $\mathbf{V}$  over a program  $P$  is a step-wise process of constructing a sequence of terms  $\tau^0=f(C)$ ,  $\tau^1, \tau^2, \dots$  which either is developed infinitely or ends by an (resultless) *abort* or (successfully) by a constant which is taken as the value  $\varphi(C)$  of the function  $\varphi(X)$  computed over the given program for its leading declaration.

Each step of the construction of  $\tau^{i+1}$  from  $\tau^i$  consists of two parts.

1. *Rewriting*. In  $\tau^i$  somehow a call  $f_j(T)$  is chosen. This call is replaced by a term  $t$ . The latter is obtained from the function body  $\tau_j$  of the declaration  $f_j(X_j)=\tau_j$  by replacement of variables from  $X_j$  by corresponding components of the tuple  $T$ . Let  $\tau'$  be the rewritten term.

2. *Simplification*. Inductively, all such subterms in  $\tau'$  are evaluated which contain only constants and basic functions and predicates. The evaluated functional terms are replaced by their value, conditional terms are replaced by their *if*- or *else*-part depending on the value of the predicate. If the simplification yields either an abort or a constant  $c$  then the process is terminated yielding either the abort or  $c$  as a successful result. Otherwise, the simplified term is taken as  $\tau^{i+1}$ .

Similarly, a *partial computation* is defined which allows  $\tau^0$  to be an arbitrary term with variables. Partial computation is terminated when the simplified term contains no available transitively bound calls.

A variety of computations is determined by the method of selection of subterms subjected to rewriting. In the general case a computation provides with a function covered by the LFP of a given recursive program. A computation which guarantees LFP is called *safe*. An example of safe computation is the execution of the "left outermost" call that corresponds to the "call by name". An unsafe computation is the execution of the "left innermost" call (call by value).

Let the first function declaration  $f_1(X_1)=\tau_1$  of a recursive program  $P$  be leading and let a partition  $\mu$  of variables  $X_1$  ( $X_1=X' \cup X$ ) and a semi-bound call

$f_1(B, X)$  be given. Let a computation  $V$  provide the leading declaration with a function  $\varphi(X', X)$ . A correct mixed computation  $M$  of the program  $P$  for the given partition  $\mu$  and tuple of constants  $B$  is an arbitrary process of transformation of the program  $P$  into a program  $P_B$  with a leading declaration  $f_0(X) = \tau_0$  such that the function  $\varphi_B(X)$  provided by  $V$  for the program  $P_B$  satisfies the identity  $\varphi(B, X) = \varphi_B(X)$ .

We shall describe a transformation of  $P$  which we call an *execution* of the *semi-bound* call  $f_1(B, X)$ . Let us take a copy of the term  $\tau_1$  and replace in it all occurrences of variables from  $X'$  by the corresponding constants from  $B$  with all subsequent simplifications; we will obtain a term  $\tau_0$  as a result. Then we take a new functional symbol  $f_0$  of a defined function  $f_0(X)$  and replace, in all terms  $\tau_0, \tau_1, \dots, \tau_k$ , all semi-bound calls in the form  $f_1(B, T)$  by the calls  $f_0(T)$ , thus obtaining the terms  $\tau_0^*, \tau_1^*, \dots, \tau_k^*$ . Let us denote by  $P^*$  the program which is obtained from  $P$  by attaching to it the equality  $f_0(X) = \tau_0^*$  as leading declaration and by replacing the bodies  $\tau_1, \dots, \tau_k$  by the terms  $\tau_1^*, \dots, \tau_k^*$ .

**Lemma 1.** Let  $\varphi_1(X', X); \varphi_2, \dots, \varphi_k$  and  $\psi_0, \psi_1, \dots, \psi_k$  be LFP of the programs  $P$  and  $P^*$ , respectively. Then  $\psi_i = \varphi_i$  ( $i = 1, \dots, k$ ) and  $\psi_0(X) = \varphi_1(B, X)$ .

The proof is based on Kleene's theorem on recursion [8]: it can be shown that subsequent approximations of  $P$  and  $P^*$  to their LFPs satisfy the lemma at each step.

Let us introduce a *reachability* relation over the defined functions  $f_1, \dots, f_k$  of a recursive program:  $f_j$  is reachable from  $f_i$  if the body of  $f_i$  contains calls for  $f_j$ . We will also consider the transitive closure of the reachability.

We shall formulate two obvious lemmas.

**Lemma 2.** Deleting from a program  $P$  the declaration of a function which is transitively unreachable from the function of the leading declaration preserves the 1st component of the LFP of  $P$ .

**Lemma 3.** Replacing in  $P$  a call  $f(T)$  for the function with a declaration  $f(X) = \tau(X)$  by the term  $\tau(T)$  preserves the 1st component of the LFP of  $P$ .

Now we can describe a correct mixed computation with respect to some computation  $V$ .

*Initial step.* A semi-bound call  $f_1(B, X)$  is given. It is declared to be the *start* of the first cyclic step.

*Cyclic step* (transformation of  $P$  into  $P^*$ ). Let a start  $f(B, X)$  be given. The corresponding declaration in  $P$  is considered as the leading one.  $P$  is transformed into  $P^*$  with the leading declaration  $f_0(X) = \tau_0$  according to the rules of execution of a semi-bound call. A partial computation  $V$  with  $\tau_0$  as the initial term and  $\tau_0^*$  as the result (if any) is undertaken.  $P^*$  is then transformed into  $P'$  by replacing  $\tau_0$  by the term  $\tau_0^*$  in the declaration  $f_0(X) = \tau_0$ .

After each cyclic step we look at  $\tau_0^*$  whether it contains a semi-bound call  $f(C, T)$ . If so then the term  $f(C, Y)$ , where  $Y$  are variables from the declaration of  $f$  which correspond the terms  $T$ , is taken as a start for the next cyclic step. Otherwise the mixed computation is terminated yielding the program after the last step with the leading declaration from the first cyclic step as the residual program. Afterwards, the residual program may be simplified according to lemmas 2 and 3.

**Example A.** (Power function  $x^n$ )

$$\text{pow}(x, n) = \{n = 0 \mid \{n \text{ is even} \mid \text{pow}^2(x, n/2) \mid x \times \text{pow}(x, n-1)\}\}$$

Let  $\text{pow}(x, N) = N(x)$ . The residual program for  $\text{pow}(x, 5)$  before simplification

$$5(x) = x \times 4(x);$$

$$4(x) = (2(x))^2;$$

$$2(x) = (1(x))^2;$$

$$1(x) = x \times 0(x);$$

$$0(x) = 1;$$

$$\text{pow}(x, n) = \{n = 0 | 1 | \{n \text{ is even} | \text{pow}^2(x, n/2) | x \times \text{pow}(x, n-1)\}\}.$$

The residual program after simplification:

$$5(x) = x \times ((x \times 1)^2)^2.$$

Let  $\text{pow}(5, n) = \exp(n)$ . The residual program  $\text{pow}(5, n)$  after simplification:

$$\exp(n) = \{n = 0 | 1 | \{n \text{ is even} | \exp^2(n/2) | 5 \times \exp(n-1)\}\}.$$

**Example B.** (Akkerman function)

$$A(x, y) = \{x = 0 | y + 1 | \{y = 0 | A(x-1, 1) | A(x-1, A(x, y-1))\}\}.$$

Let  $A(3, y) = \exp(y)$ ;  $A(2, y) = \text{mult}(y)$ ;  $A(1, y) = \text{add}(y)$ ,  $A(m, n) = amn$ .

The residual program for  $A(3, y)$  after simplification:

$$\exp(y) = \{y = 0 | a21 | \text{mult}(\exp(y-1))\};$$

$$\text{mult}(y) = \{y = 0 | a11 | \text{add}(\text{mult}(y-1))\};$$

$$\text{add}(y) = \{y = 0 | a01 | \text{add}(y-1) + 1\}.$$

Let  $A(x, N) = aN(x)$ . The residual program for  $A(x, 3)$  before simplification:

$$a3(x) = \{x = 0 | 4 | A(x-1, a2(x))\};$$

$$a2(x) = \{x = 0 | 3 | A(x-1, a1(x))\};$$

$$a1(x) = \{x = 0 | 2 | A(x-1, a0(x))\};$$

$$a0(x) = \{x = 0 | 1 | a1(x-1)\};$$

$$A(x, y) = \{x = 0 | y + 1 | \{y = 0 | a1(x-1) | A(x-1, A(x, y-1))\}\}.$$

Notice, that elimination of non-recursive declarations can be made in different ways due to the mutual recursion of  $a0$  and  $a1$ . Eliminating  $a0$  and  $a2$  we obtain (exploiting the logical dependencies):

$$a3(x) = \{x = 0 | 4 | A(x-1, A(x-1, a1(x)))\};$$

$$a1(x) = \{x = 0 | 2 | A(x-1, a1(x-1))\};$$

$$A(x, y) = \{x = 0 | y + 1 | \{y = 0 | a1(x-1) | A(x-1, A(x, y-1))\}\}.$$

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(Received August 1, 1978)