# Determination of the structure of the class $\mathscr{A}(R, S)$ of (0, 1)-matrices

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#### Summary

The class  $\mathscr{A}(R, S)$  contains the (0, 1)-matrices having row and column sum vectors R and S, respectively. The problem of the structure of  $\mathscr{A}(R, S)$  is considered, that is the problem of determining the sets of invariant 1's, invariant 0's and variant positions. Two methods are given, whereby the structure can be determined if an element of  $\mathscr{A}(R, S)$  or the vectors R and S are known. Furthermore, a new proof is given to Ryser's theorem constructing the variant and invariant positions of the class  $\mathscr{A}$ .

### 1. Definitions

Let A be a (0, 1)-matrix of size n by m. The sum of row i of A is denoted by  $r_i$ :

$$r_i = \sum_{j=1}^m a_{ij}$$
 (*i* = 1, 2, ..., *n*),

and the sum of column j of A is denoted by  $s_j$ :

$$s_j = \sum_{i=1}^n a_{ij}$$
  $(j = 1, 2, ..., m).$ 

We call  $R = (r_1, r_2, ..., r_n)$  the row sum vector and  $S = (s_1, s_2, ..., s_m)$  the column sum vector of A. R and S are also called the projections of A. There is an extensive literature on different questions concerning binary matrices and their projections (for surveis see e.g. [9] and [1]). Let  $\mathcal{A}(R, S)$  denote the class of  $n \times m(0, 1)$ -matrices with

row sum vector R and column sum vector S. Gale [2] and Ryser [6] have proved that the class  $\mathscr{A}(R, S)$  is non-empty if and only if

$$\sum_{j=1}^k \bar{s}_j \ge \sum_{j=1}^k s_j$$

for all k=1, 2, ..., m, where  $\bar{S} = (\bar{s}_1, \bar{s}_2, ..., \bar{s}_m)$  is the column sum vector of binary matrix  $\bar{A}$  defined as

 $\bar{A} = \begin{pmatrix} \delta_1 \\ \delta_2 \\ \vdots \\ \delta_n \end{pmatrix},$ 

where

$$\delta_i = (1, 1, ..., 1, 0, 0, ..., 0)$$

with  $r_i$  number of 1's and  $(m-r_i)$  number of 0's  $(0 \le r_i \le m)$ . There is exactly one matrix in  $\mathscr{A}(R, S)$  if and only if

$$\sum_{j=1}^k \bar{s}_j = \sum_{j=1}^k s_j$$

for all k=1, 2, ..., m (see e.g. [10]). Consider the matrices

$$A_1 = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$
 and  $A_2 = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$ .

An interchange is a transformation of the elements of A that changes a minor of type  $A_1$  into type  $A_2$  or vica versa and leaves all other elements of A unaltered. We say that the four elements of the minor form a switching component in A. The interchange theorem of Ryser [6] says that if A and A' are in  $\mathcal{A}(R, S)$ , then A is transformable into A' by a finite sequence of interchanges.

Let  $A \in \mathscr{A}(R, S)$ . A is ambiguous (with respect to R and S) if there is a different  $A' \in \mathscr{A}(R, S)$  ( $A' \neq A$ ). In the other case, A is unambiguous. It is easy to prove (see e.g. [2]) that A is ambiguous if and only if it has a switching component.

An element  $a_{ij}=1$  (or 0) of A is called an *invariant* 1 (or 0) if there is no sequence of interchanges which, when applied to A, replaces it by 0 (or 1). Otherwise,  $a_{ij}$  is a *variant* element of A. By the interchange theorem, if  $a_{ij}$  is an invariant 1 (or 0) of  $A \in \mathcal{A}(R, S)$ , then  $a'_{ij}$  is also an invariant 1 (or 0) of every  $A' \in \mathcal{A}(R, S)$ . In this sense, we can speak about the *invariant* 1, *invariant* 0 and *variant* (*i*, *j*) positions of the class  $\mathcal{A}(R, S)$ .

Without loss of generality, we can suppose that

$$r_1 \ge r_2 \ge \dots \ge r_n > 0 \tag{1.1}$$

and

$$s_1 \ge s_2 \ge \ldots \ge s_m > 0, \tag{1.2}$$

because this situation can be reached by excluding zero rows and zero columns and by permuting rows and columns so that the row-sums and the column-sums are non-

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increasing. A non-empty class  $\mathscr{A}(R, S)$  with R and S satisfying (1.1) and (1.2) is said to be *normalized*.

In the determining of the invariant positions of the normalized class  $\mathscr{A}(R, S)$ , a useful device is the *structure matrix* [8]. Let A be in the normalized class  $\mathscr{A}(R, S)$  and let us write

$$A = \begin{pmatrix} W & X \\ Y & Z \end{pmatrix},$$

where W is of size  $e \times f$   $(0 \le e \le n, 0 \le f \le m)$ . Let Q be a (0, 1)-matrix, and let  $N_0(Q)$  denote the number of 0's in Q, let  $N_1(Q)$  denote the number of 1's in Q. Now let

$$t_{ef} = N_0(W) + N_1(Z)$$

e=0, 1, ..., n; f=0, 1, ..., m. We call the  $(n+1)\times(m+1)$  matrix

$$T = (t_{ef})$$

the structure matrix of  $\mathcal{A}(R, S)$ . It is easy to see that

$$t_{ef} = e \cdot f + \sum_{i=e+1}^{n} r_i - \sum_{j=1}^{f} s_j.$$

Ryser proved the following

**Theorem 1.1** [7]. The normalized class  $\mathscr{A}(R, S)$  is with invariant 1's if and only if the matrices in  $\mathscr{A}(R, S)$  are of the form

$$A = \begin{pmatrix} J & * \\ * & O \end{pmatrix}.$$

Here O is a zero matrix and J is a matrix of 1's of size  $e \times f$  ( $0 < e \le n$ ,  $0 < f \le m$ ) specified by

$$t_{ef} = 0.$$

(The integers e and f are not necessarily unique, but they are determined by R and S and are independent of the particular choice of A in  $\mathcal{A}$ .)

By Theorem 1.1, one can construct the structure of class  $\mathscr{A}(R, S)$  with the help of matrix T. In this paper, another way is given to construct the invariant and variant positions of class  $\mathscr{A}$ . First, the structure of the variant elements of the (not necessarily normalized) class  $\mathscr{A}$  is given. From the determination of the positions of the variant elements, it is also possible to give the whole structure of  $\mathscr{A}$ . In Section 3, the case of the normalized class is discussed applying the idea of double-projection used earlier in characterization problems of binary matrices [5]. A direct and demonstrative relation between the structure of  $\mathscr{A}$  and the vectors R and S is given in Section 4, from which the mode of construction of the structure of  $\mathscr{A}$  follows.

#### A. Kuba

### 2. The structure of the class $\mathscr{A}(R, S)$

First, consider the variant elements of  $\mathcal{A}(R, S)$ .

Lemma 2.1. Let A be a matrix in  $\mathcal{A}(R, S)$ , and let

$$a_{ij_1}, a_{ij_2}, \dots, a_{ij_k},$$
  
 $a_{i_1j}, a_{i_2j}, \dots, a_{i_lj},$ 

be variant elements of A such that  $1 \le i_1, i_2, ..., i_l \le n, 1 \le j_1, j_2, ..., j_k \le m$ ,  $i \in \{i_1, i_2, ..., i_l\}, j \in \{j_1, j_2, ..., j_k\}$ , where  $1 < l \le n$  and  $1 < k \le m$ . Then,  $a_{i'j'}$  is variant for all  $(i', j') \in \{i_1, i_2, ..., i_l\} \times \{j_1, j_2, ..., j_k\}$  (see Fig. 1/a).



Figure 1. The variant elements  $\boxtimes$  induced by the variant elements  $\boxtimes$  according to *a*) Lemma 2.1, *b*) Lemma 2.2 and *c*) Lemma 2.3

*Proof.* The assumptions of Lemma 2.1 include that  $a_{ij}$  is a variant element of A. Let (i', j')  $(i' \neq i, j' \neq j)$  be an otherwise arbitrary element of  $\{i_1, i_2, ..., i_l\} \times \times \{j_1, j_2, ..., j_k\}$ . If

$$a_{i'j'} = a_{ij}, \tag{2.1}$$

$$a_{i'j'} = 1 - a_{i'j}, \tag{2.2}$$

$$a_{i'j'} = 1 - a_{ij'}, \tag{2.3}$$

then  $a_{ij}$ ,  $a_{i'j}$ ,  $a_{ij'}$  and  $a_{i'j'}$  form a switching component in A, and hence  $a_{i'j'}$  is variant. If any of the equalities (2.1)—(2.3) is not satisfied, then, since  $a_{ij}$ ,  $a_{i'j}$  and  $a_{ij'}$  are variant, it is possible to alter any of them (occasionally all of them) by a suitable interchange in order to get a switching component at  $\{i', i'\} \times \{j, j'\}$ . That is, (i', j') is a variant position in  $\mathscr{A}(R, S)$ . A simple consequence of Lemma 2.1 is the following

**Lemma 2.2.** Let A be a matrix in  $\mathcal{A}(R, S)$ , and let

$$J = \{j_1, j_2, ..., j_k\}, \quad J' = \{j'_1, j'_2, ..., j'_i\},$$
$$J \cap J' \neq \emptyset,$$

such that  $a_{i_1j_1}, a_{i_1j_2}, ..., a_{i_1j_k}$  and  $a_{i_2j'_1}, a_{i_2j'_2}, ..., a_{i_2j'_l}$  are variant. Then,  $a_{ij}$  is variant for all  $(i, j) \in \{i_1, i_2\} \times (J \cup J')$  (see Fig. 1/b).

*Proof.* By Lemma 2.1, the elements of A at  $\{i_1, i_2\} \times J$  and  $\{i_1, i_2\} \times J'$  are variant.

**Lemma 2.3.** Let A be a matrix in  $\mathscr{A}(R, S)$ , and let  $J = \{j_1, j_2, ..., j_k\}$  be the indices of variant elements in row i  $(1 \le i \le n)$ . If there is a row i'  $(i' \ne i)$  such that the elements  $a_{i'j_1}, a_{i'j_2}, ..., a_{i'j_k}$  also include 0 and 1, then  $a_{i'j_1}, a_{i'j_2}, ..., a_{i'j_k}$  are variant elements (see Fig. 1/c).

*Proof.* Let us suppose that  $a_{i'j_1}=0$  and  $a_{i'j_2}=1$  (by a suitable rewriting of the indices, we can always reach such a situation). We shall construct a switching component at  $\{i, i'\} \times \{j_1, j_2\}$ : If  $a_{ij_1}=1$  and  $a_{ij_2}=0$ , then we are ready. If  $a_{ij_1}=1$  and  $a_{ij_2}=1$ , then, since  $a_{ij_2}$  is variant, there is a switching component whereby  $a_{ij_1}$  will be 0 ( $a_{ij_1}$  and  $a_{i'j_2}$  remain unchanged). Similarly, if  $a_{ij_1}=0$  and  $a_{ij_2}=0$ , then there is a switching component whereby  $a_{ij_1}$  will be 1 (in this case  $a_{ij_2}$  and  $a_{i'j_1}$  remain unchanged). In the last case, if  $a_{ij_1}=0$  and  $a_{ij_2}=1$ , then we can change  $a_{ij_1}$  and  $a_{ij_2}$  by at most two interchanges (without changing  $a_{i'j_1}$  and  $a_{i'j_2}$ ).

**Theorem 2.1.** The variant positions of class  $\mathscr{A}(R, S)$ , if there are any, are in sets  $T_1, T_2, ..., T_p$  (p=0 is also possible) such that

$$T_s = I_s \times J_s,$$

s=1, 2, ..., p, where  $I_s$  are pairwise disjunct subsets of  $\{1, 2, ..., n\}$  and  $J_s$  are pairwise disjunct subsets of  $\{1, 2, ..., m\}$ .

*Proof.* Consider the set of column indices of the variant elements in row *i*, denoted by  $J_i$ . Let

$$I_i = \{l | J_i \cap J_i \neq \emptyset\},\$$

 $\bar{J}_l = \bigcup_{l \in I_l} J_l.$ 

and let

By Lemma 2.2, every position 
$$(i, j)$$
 is variant for which  $(i, j) \in I_i \times J_i$ . By definition, it is clear that  $(i, j)$ ,  $(i', j') \in I_i \times J_i$  if and only if

$$I_i \times \overline{J}_i = I_{i'} \times \overline{J}_{i'}.$$

That is, by applying the procedure for all i=1, 2, ..., n, we get disjoint subsets  $I_1, I_2, ..., I_p$  and  $J_1, J_2, ..., J_p$ , and the sets

$$T_s = I_s \times J_s,$$

s=1, 2, ..., p, contain all of the variant positions of  $\mathcal{A}(R, S)$ .

# 3. The structure of the normalized class $\mathcal{A}(R, S)$

Henceforth, we take  $\mathscr{A}(R, S)$  normalized.

**Lemma 3.1.** Let A be a binary matrix in the normalized class  $\mathscr{A}(R, S)$ , and let

$$u_i = \begin{cases} \max \{j | a_{ij} = 1\}, & \text{if } a_{ij} = 1 \text{ for some } j = 1, 2, ..., m \\ 0, & \text{if } a_{ij} = 0 \text{ for all } j = 1, 2, ..., m \end{cases}$$

and

$$z_i = \begin{cases} \min\{j | a_{ij} = 0\}, & \text{if } a_{ij} = 0 \text{ for some } j = 1, 2, ..., m \\ m+1, & \text{if } a_{ij} = 1 \text{ for all } j = 1, 2, ..., m \end{cases}$$

for all i=1, 2, ..., n. If  $z_i < u_i$  for some *i*, then  $a_{ij}$  is variant for all *j*,  $z_i \le j \le u_i$ .

**Proof.** If there is an i,  $1 \le i \le n$ , such that  $a_{ij} = 0$ ,  $a_{ij'} = 1$ ,  $j \le j'$ , then, since  $s_j \ge s_{j'}$ , there is an i',  $1 \le i' \le n$ , such that  $a_{i'j} = 1$ ,  $a_{i'j'} = 0$ . That is,  $a_{ij}, a_{ij'}, a_{i'j}$  and  $a_{i'j'}$  form a switching component. Therefore, all of the positions between  $z_i$  and  $u_i$  are variant.

An analogous lemma is true for the columns:

**Lemma 3.2.** Let A be a (0, 1)-matrix in the normalized class  $\mathscr{A}(R, S)$ , and let

$$v_{j} = \begin{cases} \max \{i | a_{ij} = 1\}, & \text{if } a_{ij} = 1 \text{ for some } i = 1, 2, ..., n \\ 0, & \text{if } a_{ij} = 0 \text{ for all } i = 1, 2, ..., n \end{cases}$$

and

$$w_{j} = \begin{cases} \min \{i | a_{ij} = 0\}, & \text{if } a_{ij} = 0 \text{ for some } i = 1, 2, ..., n \\ n+1, & \text{if } a_{ij} = 1 \text{ for all } i = 1, 2, ..., n \end{cases}$$

for all j=1, 2, ..., m. If  $w_j < v_j$  for some j, then  $a_{ij}$  is variant for all i,  $w_j \le i \le v_j$ .

**Theorem 3.1.** The variant positions of the normalized class  $\mathscr{A}(R, S)$  are in the sets  $T_1, T_2, ..., T_p$  (p=0 is also possible) such that

$$T_{s} = I_{s} \times J_{s},$$
  

$$s=1, 2, ..., p, \text{ where}$$
  

$$I_{s} = \{i'_{s}, i'_{s}+1, ..., i''_{s}\}, \quad 1 \leq i'_{1} < i''_{1} < i'_{2} < i''_{2}... < i'_{p} < i''_{p} \leq n,$$
  

$$J_{s} = \{j'_{s}, j'_{s}+1, ..., j''_{s}\}, \quad 1 \leq j'_{p} < j''_{p} < j''_{p-1} < j''_{p-1} < ... < j'_{1} < j''_{1} \leq m.$$

**Proof.** We know that the variant elements of  $\mathscr{A}(R, S)$ , which are recognized by Lemmas 3.1 and 3.2, follow in rows and in columns consecutively. Following the same idea as in the Proof of Theorem 2.1, we have that the sets  $T_s = I_s \times J_s$ , s = 1, 2, ..., p, are the places of variant elements, where  $I_s$  and  $J_s$  contain the indices of consecutive

rows and columns, respectively. Furthermore,  $I_s \cap I_{s'} = \emptyset$  and  $J_s \cap J_{s'} = \emptyset$  if  $s \neq s'$ . From this construction, it is clear that  $(\{1, 2, ..., i'_s - 1\} \times J_s) \cup (I_s \times \{1, 2, ..., j'_s - 1\})$  contains only 1's and  $(\{i''_s + 1, i''_s + 2, ..., m\} \times J_s) \cup (I_s \times \{j''_s + 1, j''_s + 2, ..., n\})$  contains only 0's. Since the elements of R and S are in decreasing order,  $i''_r < i'_s$ ,  $1 \leq r$ ,  $s \leq p$ , if and only if  $j'_r > j''_s$ . That is, if  $T_1, T_2, ..., T_p$  are indexed so that

then

$$1 \leq i'_1 < i''_1 < i'_2 < i''_2 < \ldots < i'_p < i''_p \leq n,$$

$$1 \leq j'_{p} < j''_{p} < j'_{p-1} < j''_{p-1} < \dots < j'_{1} < j''_{1} \leq m.$$

It is easy to see that the set  $\{1, 2, ..., n\} \times \{1, 2, ..., m\} \setminus \bigcup_s T_s$  contains only invariant positions and so  $\bigcup_s T_s$  is the set of the variant positions of the normalized class  $\mathscr{A}(R, S)$ .

The following algorithm can be used to determine the sets of the indices of the variant elements,  $I_s = \{i'_s, i'_s + 1, ..., i''_s\}$  and  $J_s = \{j'_s, j'_s + 1, ..., j''_s\}$ :

Step 1: First, the indices  $z_i$  and  $u_i$  are computed for each row *i*. It is clear that  $z_i \le u_i + 1$   $(1 \le i \le n)$ .

Step 2: The sequence of indices  $u_i$  is modified taking the rows from down to up such that if  $u_{i+1} > u_i$  then let  $u_i = u_{i+1}$   $(n-1 \ge i > 1)$ .

Step 3: The rows are scanned one by one from i=1 to i>n with an initial value s=0. If  $z_i>u_i$  then there is no variant element in the row *i*. In the other case, i.e. if  $z_i \leq u_i$ , then there are variant elements in this row and let s=s+1,  $i'_s=i$ ,  $j'_s=z_i$  (initially) and  $j''_s=u_i$ . The indices  $j'_s$  and  $i''_s$  can be determined by scanning the rows further while  $j'_s \leq u_i$  such that meanwhile if  $j'_s>z_i$  then let  $j'_s=z_i$ . In the row, where  $j'_s>u_i$ , let  $i''_s=i-1$  (this condition will be satisfied at least once if we set  $u_{n+1}=z_{n+1}=-1$  at the beginning of the procedure).

Let us see two examples:

**Example 3.1.** Let the (0, 1)-matrix A be defined as

$$a_{ij} = \begin{cases} 1, & \text{if } i = j \\ 0, & \text{if } i \neq j \end{cases}$$

i=1, 2, ..., n, j=1, 2, ..., n. In this case  $u_i=i, z_i=1, i=1, 2, ..., n$  (with the exception that  $z_1=2$ ). Applying the algorithm, we get that the set  $T_1$  containing the indices of the variant elements is

$$T_1 = \{1, 2, ..., n\} \times \{1, 2, ..., n\},$$

that is the whole matrix.

Example 3.2. Let A be given by Figure 2. Then

$$u_1 = 13$$
,  $z_1 = 14$ ,  $u_2 = 11$ ,  $z_2 = 12$ ,  $u_3 = 10$ ,  $z_3 = 11$ ,  
 $u_4 = 10$ ,  $z_4 = 11$ ,  $u_5 = 11$ ,  $z_5 = 9$ ,  $u_6 = 7$ ,  $z_6 = 8$ ,  
 $u_7 = 5$ ,  $z_7 = 3$ ,  $u_8 = 6$ ,  $z_8 = 4$ ,  $u_9 = 1$ ,  $z_9 = 2$ ,  
 $i'_1 = 3$ ,  $i''_1 = 5$ ,  $j'_1 = 9$ ,  $j''_1 = 11$ 

	-			_	_		-	_			_		
13	1	1	1	1	1	1	1	1	1	1	1	1	1
11	1	1	1	1	1	1	1	1	1	1	1	0	0
10	1	1	1	1	1	1	1	1	F	1	0	0	0
10	1	1	1	1	1	1	1	1	ET?	1	0	0	0
9	1	1	1	1	1	1	1	1	lo)	0	1	0	0
7	1	1	1	1	1	1	1	0	Ô	0	0	0	0
4	1	1	0	R)	1	0	.0	0	0	0	0	0	0
4	1	1	1	0	0	1	0	0	0	0	0	0	0
1	1	О	б	Ő	0	0	0	0	0	0	0	0	0
	a	8	7	7	7	7	6	5	4	4	3	1	1

Figure 2. The structure of the normalized class  $\mathscr{A}(R, S)$  of Example 3.2

and

That is.

$$i'_2 = 7, \quad i''_2 = 8, \quad j'_2 = 3, \quad j''_2 = 6.$$
  
 $T_1 = \{3, 4, 5\} \times \{9, 10, 11\}, \quad T_2 = \{7, 8\} \times \{3, 4, 5, 6\}.$ 

# 4. Determination of the structure of class $\mathscr{A}(R, S)$ from the projections

Consider the matrices  $A^{(x)}$  and  $A^{(y)}$  defined by R and S as

$$a_{ij}^{(x)} = \begin{cases} 0, & \text{if } j > r_i; \\ 1, & \text{otherwise,} \end{cases}$$

$$a_{ij}^{(y)} = \begin{cases} 0, & \text{if } i > s_j; \\ 1, & \text{otherwise,} \end{cases}$$
(4.1)

i=1, 2, ..., n, j=1, 2, ..., m (see [5]). The projections of  $A^{(x)}$  are  $(R^{(x)}, S^{(x)})$ , where  $R^{(x)}=R$ . The projections of  $A^{(y)}$  are  $(R^{(y)}, S^{(y)})$ , where  $S^{(y)}=S$ . Similarly, the matrices  $A^{(xy)}$  and  $A^{(yx)}$  are defined by  $S^{(x)}$  and  $R^{(y)}$  as

$$a_{ij}^{(xy)} = \begin{cases} 0, & \text{if } i > s_j^{(x)}; \\ 1, & \text{otherwise}, \end{cases}$$

$$a_{ij}^{(yx)} = \begin{cases} 0, & \text{if } j > r_i^{(y)}; \\ 1 & \text{otherwise}, \end{cases}$$
(4.2)

and

i=1, 2, ..., n, j=1, 2, ..., m. The projections of  $A^{(xy)}$  and  $A^{(yx)}$  are denoted by  $(R^{(xy)}, S^{(xy)})$ , and  $(R^{(yx)}, S^{(yx)})$ , respectively. It is easy to see that  $A^{(xy)}$  and  $A^{(yx)}$  are unambiguous (they have no switching component). From the construction, it follows that  $R^{(xy)}$  consists of the elements of R in decreasing order and  $S^{(yx)}$  consists of the elements of S in decreasing order. That is, by constructing a (0, 1)-matrix B with projections  $(R^{(xy)}, S^{(yx)})$  and making a suitable permutation of its rows and columns, we get a binary matrix of  $\mathcal{A}(R, S)$ .

and

If  $A^{(xy)} = A^{(yx)}$ , then let  $B = A^{(xy)} (= A^{(yx)})$ . As B is uniquely determined by its projections, it has no variant element, and so there is no variant element of A that can be constructed from B by suitable row and column permutations.

If  $A^{(xy)} \neq A^{(yx)}$ , then from matrix  $A^{(xy)}$  the matrix B can be constructed by successively shifting the 1's from the left to the right in the rows of  $A^{(xy)}$ , similarly as in [10]:

Procedure to construct (0, 1)-matrix B:

Step 1:  $j := 1, B := A^{(xy)}$ .

Step 2: Consider the *j*th column of *B*. If the number of 1's in this column is greater than  $s_j^{(yx)}$ , then find the first row, begin from the bottom position upward, which contains a 1 in the *j*th column and a 0 nearest to the right. Interchange the 1 and the 0 in *B*. Repeat in this fashion until only  $s_j^{(yx)}$  1's are left in this column.

Step 3: j:=j+1. If j=m, stop. Otherwise, go to Step 2.

The result of this Procedure is a (0, 1)-matrix B having row and column projections  $R^{(xy)}$  and  $S^{(yx)}$ , respectively.

If  $A^{(xy)} \neq A^{(yx)}$ , then  $S^{(xy)} \neq S^{(yx)}$ , but even in this case

$$\sum_{j=1}^k s_j^{(xy)} \ge \sum_{j=1}^k s_j^{(yx)}$$

for all k,  $1 \le k \le m$ , so that there is inequality for at least one k. Let  $1 \le j'_p < j''_p < -j''_{p-1} < j''_{p-1} < \dots < j'_1 < j''_1 \le m$   $(p \ge 1)$  be the column indices such that

$$\sum_{j=1}^{k} s_{j}^{(xy)} > \sum_{j=1}^{k} s_{j}^{(yx)}$$
(4.3)

if  $j'_s \leq k < j''_s$  for all s=1, 2, ..., p, and

$$\sum_{j=1}^{k} s_{j}^{(xy)} = \sum_{j=1}^{k} s_{j}^{(yx)}$$

otherwise. It is easy to see that during the Procedure only the *j*th columns of *B* can be modified, where  $j'_s \leq j \leq j''_s$ . It is also clear that, if  $a_{i''_s j'_s}^{(xy)} = 1$  was the bottom 1 in the  $j'_s$  th column, then finally it will be in the  $j''_s$  column of *B*:  $b_{i''_s j'_s} = 0$  and  $b_{i''_s j''_s} = 1$ . Applying Lemma 3.1, we have  $u_{i''_s} = j''_s$  and  $z_{i''_s} = j'_s$ . Hence, the elements of

$$T_{s} = I_{s} \times J_{s}$$
$$I_{s} = \{i'_{s}, i'_{s} + 1, ..., i''_{s}\}$$
$$J_{s} = \{i'_{s}, i'_{s} + 1, ..., i''_{s}\}$$

are invariant, where

and

During the Procedure, the column *j* is unaltered if  $j'_s \leq j \leq j''_s$  is not satisfied for any  $j'_s$  and  $j''_s$ ,  $1 \leq s \leq p$ . These columns of *B* are the same as these columns of  $A^{(xy)}$ . Therefore, all of the variant elements of  $\mathscr{A}(R^{(xy)}, S^{(yx)})$  are in the columns *j*, where

$$j'_s \leq j \leq j''_s$$

for an s,  $1 \le s \le p$ . From the definition of  $A^{(xy)}$ , it follows that

$$w_{j_{\sigma}} = s_{j_{\sigma}}^{(xy)} + 1 = i'_{s}$$

$$v_{j_{\sigma}} = s_{j_{\sigma}}^{(xy)} = i''_{s}$$
(4.4)

and

where  $w_{j_1}$  and  $v_{j_1}$  are defined for the class  $\mathscr{A}(R^{(xy)}, S^{(yx)})$ , as in Lemma 3.2. An analogous procedure and philosophy for the rows gives that all of the variant elements of  $\mathcal{A}(R^{(xy)}, S^{(yx)})$  are in the rows *i*, where

 $i'_{\bullet} \leq i \leq i''_{\bullet}$ 

s=1, 2, ..., p, where  $1 \le i'_1 < i''_1 < i'_2 < i''_2 < ... < i'_p < i''_p \le n$   $(p \ge 1)$  are the row indices such that

$$\sum_{i=1}^{k} r_i^{(yx)} > \sum_{i=1}^{k} r_i^{(xy)}$$
(4.5)

if  $i'_{*} \leq k < i''_{*}$ , s = 1, 2, ..., p, and

$$\sum_{i=1}^{k} r_{i}^{(yx)} = \sum_{i=1}^{k} r_{i}^{(xy)}$$

otherwise. That is, from the projections  $S^{(xy)}$  and  $S^{(yx)}$  we can give the sets of the variant elements of B,  $T_s$ , s=1, 2, ..., p, by (4.3) and (4.4) (or equivalently by (4.3) and (4.5)) explicitly, as they are described in Theorem 3.1.

Let  $\pi_x$  denote a permutation of  $S^{(yx)}$  such that  $\pi_x(S^{(yx)})=S$ , and let  $\pi_y$  denote a permutation of  $R^{(xy)}$  such that  $\pi_{y}(R^{(xy)}) = R$ . Let

$$\pi_{y}(I_{s}) = \{\pi_{y}(i'_{s}), \pi_{y}(i'_{s}+1), ..., \pi_{y}(i''_{s})\}$$
$$\pi_{x}(J_{s}) = \{\pi_{x}(j'_{s}), \pi_{x}(j'_{s}+1), ..., \pi_{x}(j''_{s})\}.$$

and

Since the sets  $T_s = I_s \times J_s$ , s = 1, 2, ..., p, contain the indices of the variant elements of  $\mathcal{A}(R^{(xy)}, S^{(yx)})$ , the sets

$$\pi(T_s) = \pi_v(I_s) \times \pi_x(J_s), \tag{4.6}$$

s=1, 2, ..., p, contain the indices of the variant elements of the class  $\mathscr{A}(R, S)$ .

**Theorem 4.1.** The variant elements of the class  $\mathcal{A}(R, S)$ , if there are any, are in the sets  $\pi(T_s)$ , s=1, 2, ..., p (p=0 is also possible), defined by (4.1)-(4.6). Let us see two examples.

Example 4.1. Let 
$$R = (1, 1, ..., 1)$$
 and  $S = (1, 1, ..., 1)$ . Then  
 $S^{(xy)} = (n, 0, 0, ..., 0), \quad S^{(yx)} = (1, 1, ..., 1), \quad j'_1 = 1, \quad j''_1 = n, \quad i'_1 = 1, \quad i''_1 = 1, \quad p = 1, \quad I_1 = \{1, 2, ..., n\}, \quad J_1 = \{1, 2, ..., n\}, \quad \pi = (1, 2, ..., n),$ 

 $\pi_{\mathbf{v}}(I_1) = \{1, 2, ..., n\}, \ \pi_{\mathbf{x}}(J_1) = \{1, 2, ..., n\}, \ \pi(T_1) = \{1, 2, ..., n\} \times \{1, 2, ..., n\}.$ Example 4.2 (see Figure 3).

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Figure 3. Determination of the structure of  $\mathscr{A}(R, S)$  from the projections R and S,  $\Box$  and  $\boxtimes$  denote the invariant 0's and the variant positions, respectively

**Consequence 4.1.** The (i, j) elements, i=1, 2, ..., n, j=1, 2, ..., m, can be divided into three sets: the positions of invariant 0's, invariant 1's and variant elements. From the construction of  $T_1, T_2, ..., T_p$  from  $R^{(xy)}$  and  $S^{(yx)}$ , it follows that the set of invariant 1's of the class  $\mathscr{A}(R^{(xy)}, S^{(yx)})$  is

$$\{(i,j)|a_{ij}^{(xy)}=1\}\setminus\bigcup_{s=1}^{p}T_{s};$$

 $\bigcup^{p} T_{s};$ 

the set of variant elements of the class  $\mathscr{A}(R^{(xy)}, S^{(yx)})$  is

the set of invariant 0's of the class 
$$\mathscr{A}(R^{(xy)}, S^{(yx)})$$
 is

$$\{1, 2, ..., n\} \times \{1, 2, ..., m\} \setminus \{(i, j) | a_{ij}^{(xy)} = 1\} \setminus (\bigcup_{s=1}^{p} T_{s}).$$

Similarly, the set of invariant 1's of the class  $\mathscr{A}(R, S)$  is

$$\{(i,j)|a_{ij}=1\}\setminus \bigcup_{s=1}^p \pi(T_s);$$

the set of variant elements of the class  $\mathscr{A}(R, S)$  is

$$\bigcup_{s=1}^{p} \pi(T_s);$$

the set of invariant 0's of the class  $\mathcal{A}(R, S)$  is

$$\{1, 2, ..., n\} \times \{1, 2, ..., m\} \setminus \{(i, j) | a_{ij} = 1\} \setminus \left(\bigcup_{s=1}^{\nu} \pi(T_s)\right),$$

where A is an arbitrary element of the class  $\mathscr{A}(R, S)$ .

**Consequence 4.2.** From Ryser's Theorem [6], we know that if  $A, A' \in \mathcal{A}(R, S)$ , then A is transformable into A' by a finite sequence of interchanges. From the structure of  $\mathcal{A}(R, S)$  given by Theorem 4.1, it is also clear that the four elements of an interchange are in one of the sets  $\pi(T_s)$ . That is, if  $A, A' \in \mathcal{A}(R, S)$ , then A is transformable into A' by a finite sequence of separate interchanges in  $\pi(T_1), \pi(T_2), \ldots, \pi(T_p)$ . Let  $n_s$  denote the number of different binary matrices generated from an  $A \in \mathcal{A}(R, S)$  by interchanges only in  $\pi(T_s), s=1, 2, ..., p$ . The number of elements of  $\mathcal{A}(R, S)$  is an interesting unsolved problem (see [4] and [11]), which can be reduced to the determination of the numbers  $n_s, s=1, 2, ..., p$ , in the following way:

$$|\mathscr{A}(R,S)| = \prod_{s=1}^{p} n_s.$$

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